

Cathulhu



Daily Name _____
 Particular Name _____
 Secret Name _____
 Sex _____ Age _____
 Birthplace _____ Turf _____
 Stress Disorders _____

Characteristics & Rolls

STR _____ DEX _____ INT _____ Idea _____ %
 CON _____ APP _____ POW _____ Luck _____ %
 SIZ _____ SEN _____ EDU _____ Know _____ %
 99-Cthulhu Mythos _____ Damage Bonus _____

Sentience Points

Feral 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14
 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31
 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48
 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65
 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82
 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

Magic Points

Unconscious 0 1 2 3
 4 5 6 7 8 9 10 11
 12 13 14 15 16 17 18 19
 20 21 22 23 24 25 26 27

Hit Points

Dead -2 -1 0 1 2 3
 4 5 6 7 8 9 10 11
 12 13 14 15 16 17 18 19
 20 21 22 23 24 25 26 27

Skill Ticks

Unspent _____ Spent _____

Player _____

Referee _____

Campaign _____

Can investigators of the Cthulhu Mythos
 Cthulhu ON the Trail of Cthulhu



Investigator Skills

- | | |
|--|---|
| <input type="checkbox"/> Climb (50%) _____ | <input type="checkbox"/> Sense Danger (10%) _____ |
| <input type="checkbox"/> Cthulhu Mythos (0%) _____ | <input type="checkbox"/> Sleep (50%) _____ |
| <input type="checkbox"/> Cuteness (APP×3) _____ | <input type="checkbox"/> Sneak (50%) _____ |
| <input type="checkbox"/> Dodge (DEX×4) _____ | <input type="checkbox"/> Spot (25%) _____ |
| <input type="checkbox"/> Dream Lore (10%) _____ | <input type="checkbox"/> Status (01%) _____ |
| <input type="checkbox"/> Dreaming (25%) _____ | <input type="checkbox"/> Streetwise (01%) _____ |
| <input type="checkbox"/> Healing (10%) _____ | <input type="checkbox"/> Swim (10%) _____ |
| <input type="checkbox"/> Hide (25%) _____ | <input type="radio"/> Throw (10%) _____ |
| <input type="checkbox"/> Hiss (50%) _____ | <input type="checkbox"/> Track (20%) _____ |
| <input type="checkbox"/> Human Language (INT×2%) _____ | <input type="checkbox"/> Wash (50%) _____ |
| <input type="checkbox"/> _____ | <input type="checkbox"/> Yowl (50%) _____ |
| <input type="checkbox"/> _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Human Lore (EDU×1%) _____ | <input type="checkbox"/> _____ |
| <input type="radio"/> Hypnotize (10%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Insight (01%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Jump (50%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Listen (40%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Natural World (EDU×2%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Navigate (25%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Nimbleness (DEX×2%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Occult (05%) _____ | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Scent (50%) _____ | <input type="checkbox"/> _____ |

Tricks

Name	Description
Leap to the Moon	Travel in the Dreamlands
Nine Lives	Reroll one result with fatal consequences
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Attacks

Melee	%Attk	Damage	Rng	#Attk	HPs
<input type="checkbox"/> Bite (30%) _____	_____	1D4+db	touch	1	n/a
<input type="checkbox"/> Grapple (25%) _____	_____	special	touch	1	n/a
<input type="checkbox"/> Rip (80%) _____	_____	2D3+db	touch	1	n/a
<input type="checkbox"/> Scratch (40%) _____	_____	1D3+db	touch	1	n/a
<input type="checkbox"/> _____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____	_____